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REAL TIME EXECUTIVE FOR MISSILE SYSTEMS
MC68020 ADA INTERFACE

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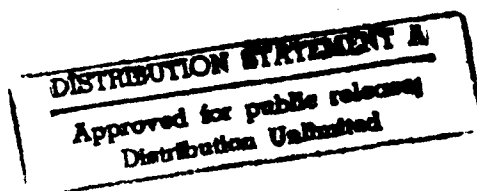
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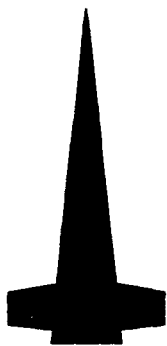
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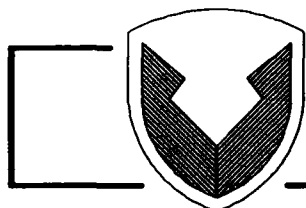
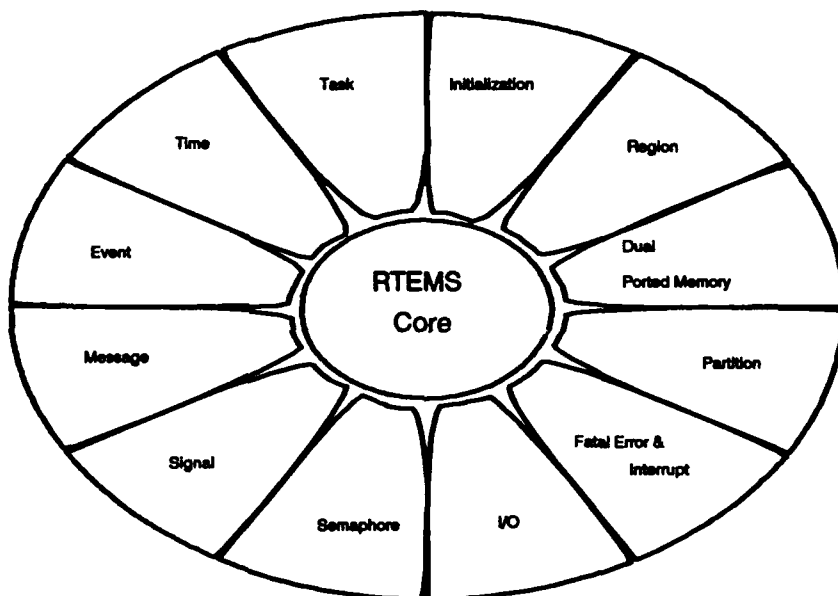
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Real Time Executive for Missile Systems

MC68020 Ada Interface



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19. ABSTRACT (Continue on reverse if necessary and identify by block number) This report describes the Level I Ada Interface for the RTEMS real-time executive for the Telesoft Ada Motorola 68020 cross-compiler and is a supplemental document to the Real-Time Executive for Missile Systems User's Guide. This document describes the Ada calling sequence of each RTEMS directive. In addition, an appendix to this document contains the package specification for the RTEMS interface package. The RTEMS Ada language interface provides two classes of packages to the application developer. The first is the package which provides access to RTEMS facilities. The second class of packages provides routines commonly needed by embedded applications. RTEMS is a real-time executive (kernel) which provides a high performance environment for embedded military applications including such features as multitasking capabilities; homogeneous and heterogeneous multiprocessor systems; event-driven, priority-based, preemptive (Continued on page ii)					
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BLOCK 19 (Cont'd): scheduling; intertask communication and synchronization; responsive interrupt management; dynamic memory allocation; and a high level of user configurability. RTEMS was originally developed in an effort to eliminate many of the major drawbacks of the Ada programming language. RTEMS provides full capabilities for management of tasks, interrupts, time, and multiprocessors in addition to those features typical of generic operating systems. The code is Government owned, so no licensing fees are necessary. The executive is written using the 'C' programming language with a small amount of assembly language code. The code was developed as a linkable and/or ROMable library with the Ada programming language. Initially RTEMS was developed for the Motorola 68000 family of processors. It has since been ported to the Intel 80386 and 80960 families. This manual describes the implementation of RTEMS for the MC68020 microprocessor for applications using the Ada programming language. Related documents include: Real Time Executive for Missile Systems User's Guide MC68020 'C' Interface, Real Time Executive for Missile Systems MC68020 Timing Document, and Real Time Executive for Missile Systems MC68020 Assembly Interface. RTEMS documentation and code is available for the Motorola 68000 family, and the Intel 80386 and 80960 family of processors.

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S.1 INTRODUCTION

S.1.1 Description

This supplemental document describes the Level I Ada Interface for the RTEMS real-time executive for the Telesoft Ada Motorola 68020 cross-compiler. This document describes the Ada calling sequence of each RTEMS directive. In addition, an appendix to this document contains the package specification for the RTEMS interface package. For more detailed information regarding the exact operation of each directive and its arguments as well as related constants and data structures, please refer to the RTEMS User's Guide for a description of that directive and manager.

RTEMS Ada application developers should be aware of the following:

- *AS_ENTER, AS_RETURN, I_ENTER, and I_RETURN are not accessible from an Ada program. They can only be accessed through assembly language routines.*
- *If the application has more than one entry in the Initialization Task Table or the Device Driver Table, then an array of table entries should be declared. If there is only one entry, then a simple constant record declaration will suffice. In either case, the address of the initialized table must be placed in the Configuration Table.*

S.1.2 Packages

The RTEMS Ada language interface provides two classes of packages to the application developer. The first is the package which provides access to RTEMS facilities. The second class of packages provides routines commonly needed by embedded applications.

S.1.3 RTEMS Package

RTEMS is distributed as a single Ada package, RTEMS, and a single object module, RTEMS_CORE. RTEMS resources are made available to Ada compilation units by referencing these resources using a *with* clause and optionally a *use* clause. The RTEMS package contains the following items:

- *type definitions*
- *NULL pointer definitions*
- *directive status codes*
- *the date and time record*
- *attribute and option*
- *task mode definitions*
- *event and signal sets*
- *task manager related definitions*
- *task control block (TCB) record*
- *configuration table records*
- *Ada language interface prototypes*

S.1.4 Support Packages

The following list of packages provide functionality commonly needed by embedded Ada applications. The source for these packages is available upon request:

PACKAGE NAME	DESCRIPTION
BITWISE	Boolean Functions
TASK_EXIT	Task Exited Extension

S.2 INITIALIZATION MANAGER

S.2.1 INIT_EXEC - Initialize RTEMS

CALLING SEQUENCE:

```
procedure init_exec (  
    conftbl:      in CONFIG_TBL_PTR      -- pointer to configuration table  
);
```

NOTES:

This directive does not return to the caller.

S.3 TASK MANAGER

S.3.1 T_CREATE - Create a task

CALLING SEQUENCE:

```
procedure t_create (  
  name:      in OBJ_NAME;      -- user-defined four byte name  
  priority:  in TASK_PRI;      -- task priority  
  stksize:   in UNSIGNED32;    -- stack size (in bytes)  
  mode:      in TASK_MODE;     -- task execution mode  
  attr:      in UNSIGNED32;    -- task attributes  
  tid:       out OBJ_ID;       -- task id  
  status:    out DIR_STATUS    -- directive status  
);
```

S.3.2 T_IDENT - Get ID of a task

CALLING SEQUENCE:

```
procedure t_ident (  
  name:      in OBJ_NAME;      -- user-defined name to search for  
  node:      in UNSIGNED32;    -- node(s) to search  
  tid:       out OBJ_ID;       -- task id  
  status:    out DIR_STATUS    -- directive status  
);
```

S.3.3 T_START - Start a task

CALLING SEQUENCE:

```
procedure t_start (  
    tid:          in OBJ_ID;          -- task id  
    saddr:        in SYSTEM.ADDRESS; -- task's starting address  
    arg:          in UNSIGNED32;      -- initial argument  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.4 T_RESTART - Restart a task

CALLING SEQUENCE:

```
procedure t_restart (  
    tid:          in OBJ_ID;          -- task id  
    arg:          in UNSIGNED32;      -- pointer to argument list  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.5 T_DELETE - Delete a task

CALLING SEQUENCE:

```
procedure t_delete (  
    tid:          in OBJ_ID;          -- task id  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.6 T_SUSPEND - Suspend a task

CALLING SEQUENCE:

```
procedure t_suspend (  
    tid:          in OBJ_ID;          -- task id  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.7 T_RESUME - Resume a task

CALLING SEQUENCE:

```
procedure t_resume (  
    tid:          in OBJ_ID;          -- task id  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.8 T_SETPRI - Set a task's priority

CALLING SEQUENCE:

```
procedure t_setpri (  
    tid:          in OBJ_ID;          -- task id  
    priority:     in TASK_PRI;        -- new task priority  
    ppriority:    out TASK_PRI;       -- previous task priority  
    status:       out DIR_STATUS      -- directive status  
);
```

S.3.9 T_MODE - Change current task's mode

CALLING SEQUENCE:

```
procedure t_mode (  
  mode:      in TASK_MODE;      -- new task mode  
  mask:      in UNSIGNED32;     -- mode components to alter  
  pmode:     out TASK_MODE;     -- previous mode  
  status:    out DIR_STATUS     -- directive status  
);
```

S.3.10 T_GETNOTE - Get a task's notepad entry

CALLING SEQUENCE:

```
procedure t_getnote (  
  tid:      in OBJ_ID;          -- task id  
  notepad:  in UNSIGNED32;     -- notepad number  
  note:     out UNSIGNED32;     -- notepad value  
  status:   out DIR_STATUS     -- directive status  
);
```


S.3.11 T_SETNOTE - Set a task's notepad entry

CALLING SEQUENCE:

```
procedure t_setnote (  
    tid:          in OBJ_ID;          -- task id  
    notepad:      in UNSIGNED32;      -- notepad number  
    note:         in UNSIGNED32;      -- notepad value  
    status:       out DIR_STATUS      -- directive status  
);
```

S.4 INTERRUPT MANAGER

S.4.1 I_ENTER - Enter an ISR

CALLING SEQUENCE:

This directive is accessible only from assembly language.

S.4.2 I_RETURN - Return from an ISR

CALLING SEQUENCE:

This directive is accessible only from assembly language.

S.5 TIME MANAGER

S.5.1 TM_SET - Set system date and time

CALLING SEQUENCE:

```
procedure tm_set (  
    timebuf:    in TIME_PTR;           -- pointer to time_info record  
    status:     out DIR_STATUS         -- directive status  
);
```

S.5.2 TM_GET - Get system date and time

CALLING SEQUENCE:

```
procedure tm_get (  
    timebuf:    in TIME_PTR;           -- pointer to time_info record  
    status:     out DIR_STATUS         -- directive status  
);
```

S.5.3 TM_WKAFTER - Wake up after Interval

CALLING SEQUENCE:

```
procedure tm_wkafter (  
    ticks:      in INTERVAL;          -- number of ticks  
    status:     out DIR_STATUS        -- directive status  
);
```

S.5.4 TM_WKWHEN - Wake up when specified

CALLING SEQUENCE:

```
procedure tm_wkwhen (  
    timebuf:    in TIME_PTR;          -- pointer to time_info record  
    status:     out DIR_STATUS        -- directive status  
);
```

S.5.5 TM_EVAFTER - Send event set after interval

CALLING SEQUENCE:

```
procedure tm_evafter (  
    ticks:      in INTERVAL;          -- number of ticks until event  
    event:      in EVENT_SET;         -- event set  
    tmid:       out OBJ_ID;           -- timer id  
    status:     out DIR_STATUS        -- directive status  
);
```

S.5.6 TM_EVWHEN - Send event set when specified

CALLING SEQUENCE:

```
procedure tm_evwhen (  
    timebuf:    in TIME_PTR;          -- pointer to time_info record  
    event:      in EVENT_SET;         -- event set  
    tmid:       out OBJ_ID;           -- timer id  
    status:     out DIR_STATUS        -- directive status  
);
```

S.5.7 TM_EVEVERY - Send periodic event set

CALLING SEQUENCE:

```
procedure tm_every (
    ticks:      in INTERVAL;      -- ticks between event sets
    event:      in EVENT_SET;     -- event set
    tmid:       out OBJ_ID;        -- timer id
    status:     out DIR_STATUS    -- directive status
);
```

S.5.8 TM_CANCEL - Cancel timer event

CALLING SEQUENCE:

```
procedure tm_cancel (
    tmid:      in OBJ_ID;        -- timer event id
    status:    out DIR_STATUS    -- directive status
);
```

S.5.9 TM_TICK - Announce a clock tick

CALLING SEQUENCE:

```
procedure tm_tick (  
    status:          out DIR_STATUS          -- always returns SUCCESSFUL  
);
```

S.6 SEMAPHORE MANAGER

S.6.1 SM_CREATE - Create a semaphore

CALLING SEQUENCE:

```
procedure sm_create (  
    name:      in OBJ_NAME;      -- user-defined four byte name  
    count:     in UNSIGNED32;    -- initial count  
    attr:      in UNSIGNED32;    -- attributes of semaphore  
    smid:      out OBJ_ID;       -- semaphore id  
    status:    out DIR_STATUS    -- directive status  
);
```

S.6.2 SM_IDENT - Get ID of a semaphore

CALLING SEQUENCE:

```
procedure sm_ident (  
    name:      in OBJ_NAME;      -- user-defined name to search for  
    node:      in UNSIGNED32;    -- node(s) to search  
    smid:      out OBJ_ID;       -- semaphore id  
    status:    out DIR_STATUS    -- directive status  
);
```


S.6.3 SM_DELETE - Delete a semaphore

CALLING SEQUENCE:

```
procedure sm_delete (  
    smid:      in OBJ_ID;           -- semaphore id  
    status:    out DIR_STATUS       -- directive status  
);
```

S.6.4 SM_P - Acquire a semaphore

CALLING SEQUENCE:

```
procedure sm_p (  
    smid:      in OBJ_ID;           -- semaphore id  
    options:    in UNSIGNED32;      -- semaphore acquisition options  
    timeout:    in INTERVAL;        -- maximum interval to wait (in ticks)  
    status:    out DIR_STATUS       -- directive status  
);
```

S.6.5 SM_V - Release a semaphore

CALLING SEQUENCE:

```
procedure sm_v (  
    smid:      in OBJ_ID;          -- semaphore id  
    status:    out DIR_STATUS      -- directive status  
);
```

S.7 MESSAGE MANAGER

S.7.1 Q_CREATE - Create a queue

CALLING SEQUENCE:

```
procedure q_create (  
    name:      in OBJ_NAME;           -- user-defined four byte name  
    count:     in UNSIGNED32;         -- maximum message count  
    attr:      in UNSIGNED32;         -- queue attributes  
    qid:       out OBJ_ID;            -- message queue id  
    status:    out DIR_STATUS         -- directive status  
);
```

S.7.2 Q_IDENT - Get ID of a queue

CALLING SEQUENCE:

```
procedure q_ident (  
    name:      in OBJ_NAME;           -- user-defined name to search for  
    node:      in UNSIGNED32;         -- node(s) to search  
    qid:       out OBJ_ID;            -- message queue id  
    status:    out DIR_STATUS         -- directive status  
);
```

S.7.3 Q_DELETE - Delete a queue

CALLING SEQUENCE:

```
procedure q_delete (  
    qid:          in OBJ_ID;          -- queue id  
    status:       out DIR_STATUS      -- directive status  
);
```

S.7.4 Q_SEND - Put message at rear of a queue

CALLING SEQUENCE:

```
procedure q_send (  
    qid:          in OBJ_ID;          -- queue id  
    buffer:       in SYSTEM.ADDRESS; -- address of message buffer  
    status:       out DIR_STATUS      -- directive status  
);
```

S.7.5 Q_URGENT - Put message at front of a queue

CALLING SEQUENCE:

```
procedure q_urgent (  
    qid:          in OBJ_ID;          -- queue id  
    buffer:       in SYSTEM.ADDRESS; -- address of message buffer  
    status:       out DIR_STATUS      -- directive status  
);
```

S.7.6 Q_BROADCAST - Broadcast N messages to a queue

CALLING SEQUENCE:

```
procedure q_broadcast (  
    qid:          in OBJ_ID;          -- queue id  
    buffer:       in SYSTEM.ADDRESS; -- address of message buffer  
    count:        out UNSIGNED32;     -- number of tasks made ready  
    status:       out DIR_STATUS      -- directive status  
);
```

S.7.7 Q_RECEIVE - Receive message from a queue

CALLING SEQUENCE:

```
procedure q_receive (  
    qid:          in OBJ_ID;          -- queue id  
    buffer:       in SYSTEM.ADDRESS; -- address of message buffer  
    options:      in UNSIGNED32;      -- message receive options  
    timeout:      in INTERVAL;        -- maximum interval to wait (in ticks)  
    status:       out DIR_STATUS      -- directive status  
);
```

S.7.8 Q_FLUSH - Flush all messages on a message queue

CALLING SEQUENCE:

```
procedure q_flush (  
    qid:          in OBJ_ID;          -- queue id  
    count:        out UNSIGNED32      -- number of msgs flushed  
    status:       out DIR_STATUS      -- directive status  
);
```

S.8 EVENT MANAGER

S.8.1 EV_SEND - Send event set to a task

CALLING SEQUENCE:

```
procedure ev_send (  
    tid:          in OBJ_ID;          -- task id to send events to  
    event:        in EVENT_SET;       -- event set to send  
    status:       out DIR_STATUS      -- directive status  
);
```

S.8.2 EV_RECEIVE - Receive event condition

CALLING SEQUENCE:

```
procedure ev_receive (  
    eventin:      in EVENT_SET;       -- input condition  
    options:      in UNSIGNED32;      -- event receive options  
    timeout:      in INTERVAL;        -- maximum interval to wait (in ticks)  
    eventout:     out EVENT_SET;       -- output events  
    status:       out DIR_STATUS      -- directive status  
);
```

S.9 SIGNAL MANAGER

S.9.1 AS_CATCH - Establish an ASR

CALLING SEQUENCE:

```
procedure as_catch (  
    asraddr:    in SYSTEM.ADDRESS;    -- address of ASR  
    mode:       in TASK_MODE;         -- mode of ASR  
    status:     out DIR_STATUS        -- directive status  
);
```

S.9.2 AS_SEND - Send signal set to a task

CALLING SEQUENCE:

```
procedure as_send (  
    tid:        in OBJ_ID;            -- task id  
    signal:     in SIGNAL_SET;        -- signal set  
    status:     out DIR_STATUS        -- directive status  
);
```


S.9.3 AS_ENTER - Enter an ASR

CALLING SEQUENCE:

This directive is accessible only from assembly language.

S.9.4 AS_RETURN - Return from an ASR

CALLING SEQUENCE:

This directive is accessible only from assembly language.

S.10 PARTITION MANAGER

S.10.1 PT_CREATE - Create a partition

CALLING SEQUENCE:

```
procedure pt_create (  
    name:      in OBJ_NAME;      -- user-defined four byte name  
    paddr:     in SYSTEM.ADDRESS; -- physical start address of partition  
    length:    in UNSIGNED32;    -- physical length (in bytes)  
    bsize:     in UNSIGNED32;    -- size of buffer (in bytes)  
    attr:      in UNSIGNED32;    -- partition attributes  
    ptid:      out OBJ_ID;       -- partition id  
    status:    out DIR_STATUS    -- directive status  
);
```

S.10.2 PT_IDENT - Get ID of a partition

CALLING SEQUENCE:

```
procedure pt_ident (  
    name:      in OBJ_NAME;      -- user-defined name to search for  
    node:      in UNSIGNED32;    -- node(s) to search  
    ptid:      out OBJ_ID;       -- partition id  
    status:    out DIR_STATUS    -- directive status  
);
```

S.10.3 PT_DELETE - Delete a partition

CALLING SEQUENCE:

```
procedure pt_delete (  
    ptid:          in OBJ_ID;          -- partition id  
    status:        out DIR_STATUS      -- directive status  
);
```

S.10.4 PT_GETBUF - Get buffer from a partition

CALLING SEQUENCE:

```
procedure pt_getbuf (  
    ptid:          in OBJ_ID;          -- partition id  
    bufaddr:       out SYSTEM.ADDRESS; -- buffer address  
    status:        out DIR_STATUS      -- directive status  
);
```

S.10.5 PT_RETBUF - Return buffer to a partition

CALLING SEQUENCE:

```
procedure pt_retbuf (  
    ptid:      in OBJ_ID;      -- partition id  
    bufaddr:   in SYSTEM.ADDRESS; -- buffer start address  
    status:    out DIR_STATUS  -- directive status  
);
```

S.11 REGION MANAGER

S.11.1 RN_CREATE - Create a region

CALLING SEQUENCE:

```
procedure rn_create (  
    name:      in OBJ_NAME;           -- user-defined four byte name  
    paddr:     in SYSTEM.ADDRESS;     -- physical start address of region  
    length:    in UNSIGNED32;         -- physical length (in bytes)  
    pagesize:  in UNSIGNED32;         -- region page size (in bytes)  
    attr:      in UNSIGNED32;         -- region attributes  
    rnid:      out OBJ_ID;            -- region id  
    status:    out DIR_STATUS         -- directive status  
);
```

S.11.2 RN_IDENT - Get ID of a region

CALLING SEQUENCE:

```
procedure rn_ident (  
    name:      in OBJ_NAME;           -- user-defined name to search for  
    rnid:      out OBJ_ID;            -- region id  
    status:    out DIR_STATUS         -- directive status  
);
```

S.11.3 RN_DELETE - Delete a region

CALLING SEQUENCE:

```
procedure rn_delete (  
    rnid:          in OBJ_ID;          -- region id  
    status:        out DIR_STATUS      -- directive status  
);
```

S.11.4 RN_GETSEG - Get segment from a region

CALLING SEQUENCE:

```
procedure rn_getseg (  
    rnid:          in OBJ_ID;          -- region id  
    size:          in UNSIGNED32;      -- segment size desired (in bytes)  
    options:       in UNSIGNED32;      -- get segment options  
    timeout:       in INTERVAL;        -- maximum interval to wait (in ticks)  
    segaddr:       out SYSTEM.ADDRESS; -- segment start address  
    status:        out DIR_STATUS      -- directive status  
);
```

S.11.5 RN_RETSEG - Return segment to a region

CALLING SEQUENCE:

```
procedure rn_retseg (  
  rnid:      in OBJ_ID;      -- region id  
  segaddr:   in SYSTEM.ADDRESS; -- segment start address  
  status:    out DIR_STATUS  -- directive status  
);
```

S.12 DUAL-PORT MEMORY MANAGER

S.12.1 DP_CREATE - Create a port

CALLING SEQUENCE:

```
procedure dp_create (  
    name:      in OBJ_NAME;      -- user-defined four byte name  
    intaddr:   in SYSTEM.ADDRESS; -- internal start address of region  
    extaddr:   in SYSTEM.ADDRESS; -- external start address of region  
    length:    in UNSIGNED32;    -- physical length (in bytes)  
    dpid:      out OBJ_ID;        -- dual ported memory port id  
    status:    out DIR_STATUS     -- directive status  
);
```

S.12.2 DP_IDENT - Get ID of a port

CALLING SEQUENCE:

```
procedure dp_ident (  
    name:      in OBJ_NAME;      -- user-defined name to search for  
    dpid:      out OBJ_ID;        -- dual ported memory port id  
    status:    out DIR_STATUS     -- directive status  
);
```


S.12.3 DP_DELETE - Delete a port

CALLING SEQUENCE:

```
procedure dp_delete (  
    dpid:      in OBJ_ID;           -- port id  
    status:    out DIR_STATUS       -- directive status  
);
```

S.12.4 DP_2INTERNAL - Convert external to internal address

CALLING SEQUENCE:

```
procedure dp_2internal (  
    dpid:      in OBJ_ID;           -- port id  
    external:  in SYSTEM.ADDRESS;   -- external address  
    internal:  out SYSTEM.ADDRESS;  -- internal address  
    status:    out DIR_STATUS       -- directive status  
);
```

S.12.5 DP_2EXTERNAL - Convert internal to external address

CALLING SEQUENCE:

```
procedure dp_2external (  
    dpid:      in OBJ_ID;           -- port id  
    internal:  in SYSTEM.ADDRESS;  -- internal address  
    external:  out SYSTEM.ADDRESS; -- external address  
    status:    out DIR_STATUS      -- directive status  
);
```

S.13 INPUT/OUTPUT MANAGER

S.13.1 DE_INIT - Initialize a device driver

CALLING SEQUENCE:

```
procedure de_init (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of parameter block  
    rval:     out UNSIGNED32;     -- return value from the driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.13.2 DE_OPEN - Open a device

CALLING SEQUENCE:

```
procedure de_open (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of parameter block  
    rval:     out UNSIGNED32;     -- return value from driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.13.3 DE_CLOSE - Close a device

CALLING SEQUENCE:

```
procedure de_close (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of a parameter block  
    rval:     out UNSIGNED32;     -- return value from driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.13.4 DE_READ - Read from a device

CALLING SEQUENCE:

```
procedure de_read (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of a parameter block  
    rval:     out UNSIGNED32;     -- return value from driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.13.5 DE_WRITE - Write to a device

CALLING SEQUENCE:

```
procedure de_write (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of a parameter block  
    rval:     out UNSIGNED32;     -- return value from driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.13.6 DE_CNTRL - Special device services

CALLING SEQUENCE:

```
procedure de_cntrl (  
    dev:      in UNSIGNED32;      -- 32-bit device number  
    argp:     in SYSTEM.ADDRESS;  -- address of a parameter block  
    rval:     out UNSIGNED32;     -- return value from driver  
    status:   out DIR_STATUS      -- directive status  
);
```

S.14 FATAL ERROR MANAGER

S.14.1 K_FATAL - Invoke the fatal error handler

CALLING SEQUENCE:

```
procedure k_fatal (  
    errcode:    in UNSIGNED32           -- fatal error code  
);
```

NOTES:

This directive does not return to the caller.

S.15 MULTIPROCESSING MANAGER

S.15.1 MP_ANNOUNCE - Announce the arrival of a packet

CALLING SEQUENCE:

procedure mp_announce;

S.16 CREATING AN APPLICATION

S.16.1 Introduction

This appendix demonstrates how to create an RTEMS application using the Telesoft Ada MC680x0 cross-compiler V3.23 as hosted under VMS 5.2. All examples of commands assume that Telesoft Ada is installed and configured correctly.

S.16.2 Environment Requirements

The standard environment modules provided by Telesoft for MC68020 processor boards require minor modifications to support an RTEMS application. The following is a list of requirements for an environment module to support RTEMS:

- *If RTEMS time facilities are to be used, a timer must be initialized which will periodically generate an interrupt. The interrupt service routine for the timer should invoke the `tm_tick` directive.*
- *The RTEMS Work Space (as specified in the Configuration Table) must be cleared.*
- *RTEMS compatible Input/Output Handlers must be initialized.*
- *Interrupts must be disabled when the `init_exec` directive is invoked.*

S.16.3 Creating Application Library

The following command will create an empty library which can be used to contain the modules which constitute the user's application:

```
$ TSADA/E68/CREATE APPLIB
```

S.16.4 Generating a Default Library File

A default library file is used by the Ada compiler to determine the ordered set of libraries to be searched during reference resolution. The following is an example of a default library file for an RTEMS application:

```
Name: APPLIB
```


Name: RTEMS_LIB
Name: RTEMSBSP_LIB
Name: TSADA\$DIR:CGS68020
Name: TSADA\$DIR:TSA68020RTL

The first line indicates the name of the library which will contain the application's compilation units. The second line references the RTEMS Ada Interface Library. The third line references the name of the library which contains the environment support routines for the target processor board. The last lines reference the Telesoft Code Generator Support and Run-Time Libraries, respectively.

S.16.5 Compiling an Application

Each compilation unit must be converted into MC68020 object code using a command similar to the following:

\$ TSADA/E68/ADA/CPU=MC68020 compilation_unit_name

The above command lists the minimum option set required to generate an MC68020 application. For a list of other supported options, please refer to the Telesoft TeleGen2 for VAX/VMS Systems to Embedded MC680X0 Targets -- User Guide.

S.16.6 Binding an Application

The binding process consists of the following activities:

- *verifying that the compilation unit designated as the main program meets all requirements for a main program.*
- *insuring that the main program's context (i.e. imported packages) is current. If any units are missing or out of date, then an error is generated and the binding is aborted.*
- *generating elaboration code and storing it in the application library.*

The main program must be bound with a command similar to the following:

\$ TSADA/E68/BIND/CPU=MC68020 compilation_unit_name

The above command lists the minimum option set required to bind an MC68020 Ada application. For a list of other supported options, please refer to the

Telesoft TeleGen2 for VAX/VMS Systems to Embedded MC680X0 Targets -- User Guide.

S.16.7 Generating a Linker Options File

A linker options file is used to specify user environment variables and commonly used linker options. Telesoft provides a number of linker option files which are specifically tailored to support different targets. For more details regarding the linker options file, please refer to the Telesoft TeleGen2 for VAX/VMS Systems to Embedded MC680X0 Targets -- User Guide. The following lines are typically included to provide information required by most RTEMS environment packages:

```
DEFINE/RTEMS_EXEC_RAM=<application dependent>
DEFINE/RTEMS_RAM_SIZE=<application dependent>
DEFINE/RTEMS_MS_TICK=<application dependent>
```

These values must match the corresponding fields in the application configuration table. The environment modules will need these variables to know the location and size of the RTEMS Work Space and the number of milliseconds per clock tick.

In addition, the following lines must be included to allow Telesoft to link with RTEMS:

```
INPUT/OFM RTEMS_BSP
LOCATE/COMPONENT=RTEMS_BSP/OFM/AT=16#003000#
LOCATE/AT=16#4000#
INPUT/OFM RTEMS_CORE
INPUT/OFM RTEMS_IFACE
```

The first line defines the name of the user's board support package module which must be linked with the application. The next line indicates the address at which the user's board support package should be placed by the locator. The third line indicates the location at which other application code may be placed. This address should allow enough room for the entire board support package module. The last two lines are the names of the modules for RTEMS and the Ada interface to RTEMS, respectively.

S.16.8 Linking an Application

The linking process allows users to link compiled Ada programs in preparation for target execution. The linking process resolves references in the following:

- *Ada programs,*
- *bare target run-time support library, and*
- *any imported non-Ada code.*

A command similar to the following is used to link the user's application and create a Motorola S-Record file named **main_prog.sr**.

```
$ TSADA/E68/LINK/SRECORDS/OPTIONS=lk_opt_file main_prog
```

The above command lists the minimum option set required to link an MC68020 Ada application. For a list of other supported options, please refer to the **Telesoft TeleGen2 for VAX/VMS Systems to Embedded MC680X0 Targets -- User Guide**.

S.17 EXAMPLE APPLICATION

```
-- example.ada
--
-- This file contains an example of a simple RTEMS application.
-- It contains a configuration table, a user initialization task,
-- and a simple task.
--
-- This example assumes that a board support package exists
-- and has completed initialization before control is given
-- to the main program. The example fragment performs some
-- application initialization before initializing RTEMS.
--
-- Most of the tasks in this example are created
-- automatically by RTEMS via the Initialization Task
-- Table.
--

with RTEMS; use RTEMS;

with TEXT_IO; use TEXT_IO;

procedure EXAMPLE is

  Arg: UNSIGNED32:= 0;          -- example tasks ignore args

  procedure user_app is

    BEGIN

      -- application specific initialization goes here

      LOOP          -- infinite loop
        -- APPLICATION CODE GOES HERE
        --
        -- This code will typically include at least one directive
        -- which causes the calling task to give up the processor.
        --
      END LOOP;

    END user_app;
```

```

procedure init_task is
  APP_NAME:  constant OBJ_NAME:= 1;          -- uniqueness helps
  app_tid:   OBJ_ID;
  status:    DIR_STATUS;
begin

  -- example assumes SUCCESSFUL return value

  t_create( APP_NAME, 1, 1024, 0, DEFAULTS, app_tid, status );
  t_start( app_tid, user_app'ADDRESS, Arg, status );
  t_delete( SELF, status );

end init_task;

init_task_tbl: ITASKS_INFO:= (
  STR_TO_OBJ( "ABC " ),      -- init task name "ABC "
  1024,                      -- init task stack size
  1,                          -- init task priority
  DEFAULTS,                  -- init task attributes
  init_task'ADDRESS,         -- init task entry point
  TSLICE,                    -- init task initial mode
  Arg                        -- init task argument list
);

Config_table: CONFIG_TBL_PTR:= new config_tbl'(
  16#0f0000$,               -- executive RAM work area
  65536,                    -- executive RAM size
  3,                         -- maximum tasks
  0,                         -- maximum semaphores
  0,                         -- maximum timers
  0,                         -- maximum message queues
  0,                         -- maximum messages
  0,                         -- maximum regions
  0,                         -- maximum partitions
  0,                         -- maximum dp memory areas
  10,                       -- number of ms in a tick
  1,                         -- number of ticks in a timeslice
  1,                         -- number of user init tasks
  init_task_tbl'ADDRESS,    -- user init task(s) table
  0,                         -- number of device drivers
  NULL_DRIVER_TABLE,        -- ptr to driver address table
  NULL_EXT_TABLE,           -- ptr to user extension table
  NULL_MP_TABLE,            -- ptr to MP config table
);

begin
  put_line( "EXAMPLE PROGRAM" );
  init_exec( config_table );
end EXAMPLE;

```

S.18 PACKAGE SPECIFICATION

```
--
-- Package Specification RTEMS ( rtems.ada )
--
-- This package contains information about the
-- executive that is needed by the application.
--

-- ADA Packages

with SYSTEM; use SYSTEM;
with UNCHECKED_CONVERSION;

package RTEMS is

-- processor dependent type definitions

type UNSIGNED8 is new INTEGER range 0..(2**8) - 1;
for UNSIGNED8'size use 8;

type UNSIGNED16 is new LONG_INTEGER range 0..(2**16) - 1;
for UNSIGNED16'size use 16;

type UNSIGNED32 is new LONG_INTEGER range 0..LONG_INTEGER'LAST;

-- RTEMS dependent type definitions
-- RTEMS task, task_ptr, proc_ptr, asr_ptr not supported in ADA

type OBJ_NAME    is new LONG_INTEGER range 0..LONG_INTEGER'LAST;
type OBJ_ID      is new LONG_INTEGER range 0..LONG_INTEGER'LAST;
type DIR_STATUS  is new LONG_INTEGER range 0..LONG_INTEGER'LAST;
type TASK_MODE   is new LONG_INTEGER range 0..LONG_INTEGER'LAST;

type TASK_PRI    is new LONG_INTEGER range 0..255;
for TASK_PRI'size use 32;

type INTERVAL    is new LONG_INTEGER range 0..LONG_INTEGER'LAST;
type EVENT_SET   is new LONG_INTEGER range 0..LONG_INTEGER'LAST;
type SIGNAL_SET  is new LONG_INTEGER range 0..LONG_INTEGER'LAST;

-- Pointer And address type definitions

function ADDR is new UNCHECKED_CONVERSION( UNSIGNED32, ADDRESS );
```

-- RTEMS directive completion statuses

```
SUCCESSFUL:      constant DIR_STATUS:= 0;  -- successful completion
E_EXITED:         constant DIR_STATUS:= 1;  -- returned from a task
E_NOMP:           constant DIR_STATUS:= 2;  -- single proc system
E_NAME:           constant DIR_STATUS:= 3;  -- invalid object name
E_ID:             constant DIR_STATUS:= 4;  -- invalid object id
E_TOOMANY:        constant DIR_STATUS:= 5;  -- too many
E_TIMEOUT:        constant DIR_STATUS:= 6;  -- timed out waiting
E_DELETE:         constant DIR_STATUS:= 7;  -- obj deleted while waiting
E_SIZE:           constant DIR_STATUS:= 8;  -- invalid size
E_ADDRESS:        constant DIR_STATUS:= 9;  -- invalid address
E_NUMBER:         constant DIR_STATUS:= 10; -- invalid number
E_NOTDEFINED:     constant DIR_STATUS:= 11; -- item not initialized
E_INUSE:          constant DIR_STATUS:= 12; -- resources outstanding
E_UNSATISFIED:    constant DIR_STATUS:= 13; -- request not satisfied
E_STATE:          constant DIR_STATUS:= 14; -- task is in wrong state
E_ALREADY:        constant DIR_STATUS:= 15; -- task already in state
E_SELF:           constant DIR_STATUS:= 16; -- illegal for calling task
E_REMOTE:         constant DIR_STATUS:= 17; -- illegal on remote object
E_CALLED:         constant DIR_STATUS:= 18; -- incorrect environment
E_PRIORITY:       constant DIR_STATUS:= 19; -- invalid task priority
E_CLOCK:          constant DIR_STATUS:= 20; -- invalid time buffer
E_NODE:           constant DIR_STATUS:= 21; -- invalid node id
E_NOTCONFIGURED:  constant DIR_STATUS:= 22; -- directive not configured
E_NOTIMPLEMENTED: constant DIR_STATUS:= 23; -- directive not implemented
```

-- Task states

```
TS_READY:         constant UNSIGNED32:= 16#000#; -- ready to run
TS_DORMANT:        constant UNSIGNED32:= 16#001#; -- created, not started
TS_SUSPEND:        constant UNSIGNED32:= 16#002#; -- wait to be resumed
TS_TRANSIENT:      constant UNSIGNED32:= 16#004#; -- task in transition
TS_DELAY:          constant UNSIGNED32:= 16#008#; -- wait for timeout
TS_WAITSEGMENT:    constant UNSIGNED32:= 16#010#; -- wait for segment
TS_WAITMESSAGE:    constant UNSIGNED32:= 16#020#; -- wait for message
TS_WAITEVENT:      constant UNSIGNED32:= 16#040#; -- wait for event
TS_WAITSEMAPHORE:  constant UNSIGNED32:= 16#080#; -- wait for semaphore
TS_WAITTIME:       constant UNSIGNED32:= 16#100#; -- wait for date/time
TS_WAITRPCREPLY:   constant UNSIGNED32:= 16#200#; -- wait for rpc reply
```

-- Defaults for attributes or options

```
DEFAULTS: constant UNSIGNED32:= 16#00000000#; -- all default options
```

-- Attribute constants

```
NOFP:            constant UNSIGNED32:= 16#00000000#; -- no floating point unit
```

```

FP:      constant UNSIGNED32:= 16#00000001#; -- floating point unit

LOCAL:   constant UNSIGNED32:= 16#00000000#; -- local object
GLOBAL:  constant UNSIGNED32:= 16#00000002#; -- global object

FIFO:    constant UNSIGNED32:= 16#00000000#; -- process in FIFO order
PRIORITY: constant UNSIGNED32:= 16#00000004#; -- process by priority

NOLIMIT: constant UNSIGNED32:= 16#00000000#; -- do not place a limit
LIMIT:   constant UNSIGNED32:= 16#00000008#; -- limit queue entries

-- Options constants

WAIT:    constant UNSIGNED32:= 16#00000000#; -- wait for completion
NOWAIT:  constant UNSIGNED32:= 16#00000001#; -- do not wait on resource

EV_ALL:  constant UNSIGNED32:= 16#00000000#; -- wait for all event(s)
EV_ANY:  constant UNSIGNED32:= 16#00000002#; -- wait for any event(s)

-- Mask constants

PREEMPTMODE: constant UNSIGNED32:= 16#00000100#; -- preemption bit
TSLICEMODE:  constant UNSIGNED32:= 16#00000200#; -- tslice bit
ASRMODE:     constant UNSIGNED32:= 16#00000400#; -- ASR enable bit
INTRMODE:    constant UNSIGNED32:= 16#00000007#; -- execution mode bits

-- Mode constants

PREEMPT:      constant TASK_MODE:= 16#00000000#; -- enable preemption
NOPREEMPT:    constant TASK_MODE:= 16#00000100#; -- disable preemption

NOTSLICE:     constant TASK_MODE:= 16#00000000#; -- disable timeslicing
TSLICE:       constant TASK_MODE:= 16#00000200#; -- enable timeslicing

ASR:          constant TASK_MODE:= 16#00000000#; -- enable ASR
NOASR:        constant TASK_MODE:= 16#00000400#; -- disable ASR

function INTR( level: in UNSIGNED32 ) return UNSIGNED32;

-- Null constants (after record definitions in ADA)

-- Identification constants

ALL_NODES: constant UNSIGNED32:=          0; -- search all nodes
OTHER_NODES: constant UNSIGNED32:= 16#7fffffff#; -- all except local node
LOCAL_NODE: constant UNSIGNED32:= 16#7fffffff#; -- only local node
WHO_AM_I:  constant UNSIGNED32:=          0; -- calling task

-- Miscellaneous constants

```



```

CURRENT:      constant UNSIGNED32:=      0;  -- current mode/priority
NOTIMEOUT:    constant INTERVAL:=        0;  -- wait indefinitely
SELF:         constant OBJ_ID:=           0;  -- current task
YIELD:        constant INTERVAL:=        0;  -- yield CPU (tm_wkafter)
MIN_PRIORITY: constant TASK_PRI:=         1;  -- highest task priority
MAX_PRIORITY: constant TASK_PRI:=        255; -- lowest task priority
MIN_STK_SIZE: constant UNSIGNED32:=      256; -- minimum stack size

```

-- Definitions for event sets

```

EVENT_0:      constant EVENT_SET:= 16#1#;
EVENT_1:      constant EVENT_SET:= 16#2#;
EVENT_2:      constant EVENT_SET:= 16#4#;
EVENT_3:      constant EVENT_SET:= 16#8#;
EVENT_4:      constant EVENT_SET:= 16#10#;
EVENT_5:      constant EVENT_SET:= 16#20#;
EVENT_6:      constant EVENT_SET:= 16#40#;
EVENT_7:      constant EVENT_SET:= 16#80#;
EVENT_8:      constant EVENT_SET:= 16#100#;
EVENT_9:      constant EVENT_SET:= 16#200#;
EVENT_10:     constant EVENT_SET:= 16#400#;
EVENT_11:     constant EVENT_SET:= 16#800#;
EVENT_12:     constant EVENT_SET:= 16#1000#;
EVENT_13:     constant EVENT_SET:= 16#2000#;
EVENT_14:     constant EVENT_SET:= 16#4000#;
EVENT_15:     constant EVENT_SET:= 16#8000#;
EVENT_16:     constant EVENT_SET:= 16#10000#;
EVENT_17:     constant EVENT_SET:= 16#20000#;
EVENT_18:     constant EVENT_SET:= 16#40000#;
EVENT_19:     constant EVENT_SET:= 16#80000#;
EVENT_20:     constant EVENT_SET:= 16#100000#;
EVENT_21:     constant EVENT_SET:= 16#200000#;
EVENT_22:     constant EVENT_SET:= 16#400000#;
EVENT_23:     constant EVENT_SET:= 16#800000#;
EVENT_24:     constant EVENT_SET:= 16#1000000#;
EVENT_25:     constant EVENT_SET:= 16#2000000#;
EVENT_26:     constant EVENT_SET:= 16#4000000#;
EVENT_27:     constant EVENT_SET:= 16#8000000#;
EVENT_28:     constant EVENT_SET:= 16#10000000#;
EVENT_29:     constant EVENT_SET:= 16#20000000#;
EVENT_30:     constant EVENT_SET:= 16#40000000#;
-- EVENT_31 is not accessible by ADA programs

```

-- Definitions for signal sets

```

SIGNAL_0 : constant SIGNAL_SET:= 16#1#;

```

```

SIGNAL_1 : constant SIGNAL_SET:= 16#2#;
SIGNAL_2 : constant SIGNAL_SET:= 16#4#;
SIGNAL_3 : constant SIGNAL_SET:= 16#8#;
SIGNAL_4 : constant SIGNAL_SET:= 16#10#;
SIGNAL_5 : constant SIGNAL_SET:= 16#20#;
SIGNAL_6 : constant SIGNAL_SET:= 16#40#;
SIGNAL_7 : constant SIGNAL_SET:= 16#80#;
SIGNAL_8 : constant SIGNAL_SET:= 16#100#;
SIGNAL_9 : constant SIGNAL_SET:= 16#200#;
SIGNAL_10: constant SIGNAL_SET:= 16#400#;
SIGNAL_11: constant SIGNAL_SET:= 16#800#;
SIGNAL_12: constant SIGNAL_SET:= 16#1000#;
SIGNAL_13: constant SIGNAL_SET:= 16#2000#;
SIGNAL_14: constant SIGNAL_SET:= 16#4000#;
SIGNAL_15: constant SIGNAL_SET:= 16#8000#;
SIGNAL_16: constant SIGNAL_SET:= 16#10000#;
SIGNAL_17: constant SIGNAL_SET:= 16#20000#;
SIGNAL_18: constant SIGNAL_SET:= 16#40000#;
SIGNAL_19: constant SIGNAL_SET:= 16#80000#;
SIGNAL_20: constant SIGNAL_SET:= 16#100000#;
SIGNAL_21: constant SIGNAL_SET:= 16#200000#;
SIGNAL_22: constant SIGNAL_SET:= 16#400000#;
SIGNAL_23: constant SIGNAL_SET:= 16#800000#;
SIGNAL_24: constant SIGNAL_SET:= 16#1000000#;
SIGNAL_25: constant SIGNAL_SET:= 16#2000000#;
SIGNAL_26: constant SIGNAL_SET:= 16#4000000#;
SIGNAL_27: constant SIGNAL_SET:= 16#8000000#;
SIGNAL_28: constant SIGNAL_SET:= 16#10000000#;
SIGNAL_29: constant SIGNAL_SET:= 16#20000000#;
SIGNAL_30: constant SIGNAL_SET:= 16#40000000#;
-- SIGNAL_31 is not accessible by ADA programs

```

-- Notepad location constants

```

NOTEPAD_0: constant UNSIGNED32:= 0;           -- Notepad Location 0
NOTEPAD_1: constant UNSIGNED32:= 1;           -- Notepad Location 1
NOTEPAD_2: constant UNSIGNED32:= 2;           -- Notepad Location 2
NOTEPAD_3: constant UNSIGNED32:= 3;           -- Notepad Location 3
NOTEPAD_4: constant UNSIGNED32:= 4;           -- Notepad Location 4
NOTEPAD_5: constant UNSIGNED32:= 5;           -- Notepad Location 5
NOTEPAD_6: constant UNSIGNED32:= 6;           -- Notepad Location 6
NOTEPAD_7: constant UNSIGNED32:= 7;           -- Notepad Location 7
NOTEPAD_8: constant UNSIGNED32:= 8;           -- Notepad Location 8
NOTEPAD_9: constant UNSIGNED32:= 9;           -- Notepad Location 9
NOTEPAD_10: constant UNSIGNED32:= 10;          -- Notepad Location 10
NOTEPAD_11: constant UNSIGNED32:= 11;          -- Notepad Location 11
NOTEPAD_12: constant UNSIGNED32:= 12;          -- Notepad Location 12
NOTEPAD_13: constant UNSIGNED32:= 13;          -- Notepad Location 13
NOTEPAD_14: constant UNSIGNED32:= 14;          -- Notepad Location 14
NOTEPAD_15: constant UNSIGNED32:= 15;          -- Notepad Location 15

```

-- Multiprocessing constants

MIN_PKTSIZE: constant UNSIGNED32:= 64; -- MPC1 layer must support
-- packets >= this size

-- Macros to access sub-fields in an object id

function Node(obj: in OBJ_ID) return UNSIGNED32;
pragma inline(Node);

function Object(obj: in OBJ_ID) return UNSIGNED32;
pragma inline(Object);

subtype OBJ_STR is string(1..4);

function OBJ_TO_STR is new unchecked_conversion(OBJ_NAME, OBJ_STR);

function STR_TO_OBJ is new unchecked_conversion(OBJ_STR, OBJ_NAME);

-- Time type Definitions

type YEARS is new INTEGER range 1988..INTEGER'last;

type MONTHS is new INTEGER range 1..12;
for MONTHS'size use 8;

type DAYS is new INTEGER range 1..31;
for DAYS'size use 8;

type HOURS is new INTEGER range 0..23;
for HOURS'size use 16;

type MINUTES is new INTEGER range 0..59;
for MINUTES'size use 8;

type SECONDS is new INTEGER range 0..59;
for SECONDS'size use 8;

-- Date and time record

type TIME_INFO is record

```

year:   YEARS;           -- year, A.D.
month:  MONTHS;          -- month, 1 -> 12
day:    DAYS;            -- day, 1 -> 31
hour:   HOURS;           -- hour, 1 -> 23
minute: MINUTES;         -- minute, 0 -> 59
second: SECONDS;         -- second, 0 -> 59
ticks:  UNSIGNED32;      -- elapsed ticks between secs
end record;

```

```

type TIME_PTR is access TIME_INFO;

```

```

-- MC68020 registers

```

```

type REGISTERS is record

```

```

  d0:  UNSIGNED32;        -- data register 0
  d1:  UNSIGNED32;        -- data register 1
  d2:  UNSIGNED32;        -- data register 2
  d3:  UNSIGNED32;        -- data register 3
  d4:  UNSIGNED32;        -- data register 4
  d5:  UNSIGNED32;        -- data register 5
  d6:  UNSIGNED32;        -- data register 6
  d7:  UNSIGNED32;        -- data register 7
  a0:  UNSIGNED32;        -- address register 0
  a1:  UNSIGNED32;        -- address register 1
  a2:  UNSIGNED32;        -- address register 2
  a3:  UNSIGNED32;        -- address register 3
  a4:  UNSIGNED32;        -- address register 4
  a5:  UNSIGNED32;        -- address register 5
  a6:  UNSIGNED32;        -- address register 6
  msp: UNSIGNED32;        -- master stack pointer
end record;

```

```

-- Task control block

```

```

type T_CTLBLK;

```

```

type T_CB is access T_CTLBLK;

```

```

type U8_ARRAY is array( POSITIVE range ) of UNSIGNED8;

```

```

type NP_ARRAY is array( NOTEPAD_0..NOTEPAD_15 ) of UNSIGNED32;

```

```

-- Task control block

```

```

type T_CTLBLK is record

```

```

  next:  T_CB;            -- pointer to next TCB
  prev:  T_CB;            -- pointer to previous TCB
  tid:   OBJ_ID;          -- task identification

```

```

name:      OBJ_NAME;          -- task name
state:     UNSIGNED32;        -- task state
priority:  TASK_PRI;          -- current task priority
wait:      OBJ_ID;            -- id of resource waiting on
resvd1:    U8_ARRAY( 1..144 ); -- reserved for RTEMS
mode:      TASK_MODE;         -- current task mode
attributes: UNSIGNED32;        -- task attributes
regs:      REGISTERS;         -- MC68020 register save area
fp_context: ADDRESS;          -- pointer to FP context area
notepad:   NP_ARRAY;          -- executive notepads
extension: ADDRESS;           -- pointer TCB extension
end record;

```

-- Initialization task(s) record

```

type ITASKS_INFO is record
  name:      OBJ_NAME;          -- task name
  stksize:   UNSIGNED32;        -- task stack size
  priority:  TASK_PRI;          -- task priority
  attributes: UNSIGNED32;        -- task flags
  entry_point: ADDRESS;        -- task entry point
  mode:      TASK_MODE;         -- task initial mode
  arg:       UNSIGNED32;        -- task argument
end RECORD;

```

-- Driver description record

```

type DRIVER_INFO is record
  init:      ADDRESS;          -- initialization procedure
  open:      ADDRESS;          -- open request procedure
  close:     ADDRESS;          -- close request procedure
  read:      ADDRESS;          -- read request procedure
  write:     ADDRESS;          -- write request procedure
  cntrl:     ADDRESS;          -- control request procedure
  reserved1: UNSIGNED32;        -- reserved for RTEMS
  reserved2: UNSIGNED32;        -- reserved for RTEMS
end record;

```

-- Optional task related extensions

```

type EXT_INFO is record
  tcreate:   ADDRESS;          -- tcreate user extension
  tstart:    ADDRESS;          -- tstart user extension
  trestart:   ADDRESS;          -- trestart user extension

```

```

    tdelete:      ADDRESS;           -- tdelete user extension
    tswitch:      ADDRESS;           -- tswitch user extension
    taskexitted:  ADDRESS;           -- task exited user extension
    fatal:        ADDRESS;           -- fatal user extension
end record;

type EXT_TBL_PTR    is access EXT_INFO;

-- Multiprocessor communications address record

type MPCINFO is record
    init:          ADDRESS;           -- initialization procedure
    getpkt:        ADDRESS;           -- get packet procedure
    retpkt:        ADDRESS;           -- return packet procedure
    send:          ADDRESS;           -- packet send procedure
    receive:       ADDRESS;           -- packet receive procedure
end record;

type MPC_TBL_PTR    is access MPCINFO;

-- Multiprocessor configuration table

type MPINFO is record
    node:          UNSIGNED16;        -- local node number
    max_nodes:     UNSIGNED16;        -- number nodes in system
    max_objects:   UNSIGNED32;        -- maximum global objects
    max_proxies:   UNSIGNED32;        -- maximum proxies
    Mpci_tbl:      MPC_TBL_PTR;       -- MPC table
end record;

type MP_TBL_PTR     is access MPINFO;

-- Configuration table

type CONFIGINFO is record
    exec_ram:      UNSIGNED32;        -- RTEMS Workspace
    ram_size:      UNSIGNED32;        -- RTEMS Workspace size
    max_tasks:     UNSIGNED16;        -- max number tasks
    max_semaphores: UNSIGNED16;        -- max number semaphores
    max_timers:    UNSIGNED16;        -- max number timers
    max_queues:    UNSIGNED16;        -- max number queues
    max_messages:  UNSIGNED16;        -- max number messages
    max_regions:   UNSIGNED16;        -- max number regions
    max_partitions: UNSIGNED16;        -- max number partitions
    max_dpmems:    UNSIGNED16;        -- max number dp memory areas
    ms_tick:       UNSIGNED16;        -- ms in a tick
    tslice:        UNSIGNED16;        -- ticks in a time-slice
    num_itasks:    UNSIGNED32;        -- number of user init tasks
    Itasks_tbl:    ADDRESS;           -- init task table
    num_devices:   UNSIGNED32;        -- number of device drivers

```

```

    Drv_tbl:      ADDRESS;           -- device driver table
    Ext_tbl:      EXT_TBL_PTR;       -- extension table
    Mp_tbl:       MP_TBL_PTR;        -- MP config table
end record;

type CONFIG_TBL_PTR is access CONFIG_INFO;

-- Unchecked_conversions to generate RTEMS NULL pointers

function U32_TO_EXTTBL is new
    UNCHECKED_CONVERSION( UNSIGNED32, EXT_TBL_PTR );
function U32_TO_MPCI is new
    UNCHECKED_CONVERSION( UNSIGNED32, MPC_I_TBL_PTR );
function U32_TO_MP is new
    UNCHECKED_CONVERSION( UNSIGNED32, MP_TBL_PTR );

-- Null constants (after record definitions in ADA)

NULL_PACKET:      constant ADDRESS:=      ADDR( 0 );
NULL_DP_ADDRESS:  constant ADDRESS:=      ADDR( 0 );
NULL_TASK:        constant ADDRESS:=      ADDR( 0 );
NULL_ASR:         constant ADDRESS:=      ADDR( 0 );
NULL_DRIVER:      constant ADDRESS:=      ADDR( 0 );
NULL_EXTENSION:   constant ADDRESS:=      ADDR( 0 );
NULL_DRIVER_TABLE: constant ADDRESS:=      ADDR( 0 );
NULL_ITASKS_TABLE: constant ADDRESS:=      ADDR( 0 );
NULL_EXT_TABLE:   constant EXT_TBL_PTR:=   U32_TO_EXTTBL( 0 );
NULL_MPCI_TABLE:  constant MPC_I_TBL_PTR:= U32_TO_MPCI( 0 );
NULL_MP_TABLE:    constant MP_TBL_PTR:=    U32_TO_MP( 0 );

-- Signal Manager Directives

procedure as_catch( asraddr: in ADDRESS; mode: in TASK_MODE;
                   status: out DIR_STATUS );
pragma Interface ( assembly, as_catch );
pragma Linkname ( as_catch, "RTEMS_as_catch" );

procedure as_send( tid: in OBJ_ID; signal: in SIGNAL_SET;
                  status: out DIR_STATUS );
pragma Interface ( assembly, as_send );
pragma Linkname ( as_send, "RTEMS_as_send" );

-- IO Manager Directives

procedure de_close( dev: in UNSIGNED32; argp: in ADDRESS;
                   rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_close );
pragma Linkname ( de_close, "RTEMS_de_close" );

```

```

procedure de_ctrl( dev: in UNSIGNED32; argp: in ADDRESS;
                   rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_ctrl );
pragma Linkname ( de_ctrl, "RTEMS_de_ctrl" );

procedure de_init( dev: in UNSIGNED32; argp: in ADDRESS;
                   rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_init );
pragma Linkname ( de_init, "RTEMS_de_init" );

procedure de_open( dev: in UNSIGNED32; argp: in ADDRESS;
                   rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_open );
pragma Linkname ( de_open, "RTEMS_de_open" );

procedure de_read( dev: in UNSIGNED32; argp: in ADDRESS;
                   rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_read );
pragma Linkname ( de_read, "RTEMS_de_read" );

procedure de_write( dev: in UNSIGNED32; argp: in ADDRESS;
                    rval: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, de_write );
pragma Linkname ( de_write, "RTEMS_de_write" );

-- Dual-Ported Memory Manager Directives

procedure dp_create( name: in OBJ_NAME; intaddr, extaddr: in ADDRESS;
                    length: in UNSIGNED32; dpid: out OBJ_ID;
                    status: out DIR_STATUS );
pragma Interface ( assembly, dp_create );
pragma Linkname ( dp_create, "RTEMS_dp_create" );

procedure dp_ident( name: in OBJ_NAME; dpid: out OBJ_ID;
                    status: out DIR_STATUS );
pragma Interface ( assembly, dp_ident );
pragma Linkname ( dp_ident, "RTEMS_dp_ident" );

procedure dp_delete( dpid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, dp_delete );
pragma Linkname ( dp_delete, "RTEMS_dp_delete" );

procedure dp_2internal( dpid: OBJ_ID; external: in ADDRESS;
                        internal: out ADDRESS; status: out DIR_STATUS);
pragma Interface ( assembly, dp_2internal );
pragma Linkname ( dp_2internal, "RTEMS_dp_2internal" );

procedure dp_2external( dpid: OBJ_ID; internal: in ADDRESS;

```



```

        external: out ADDRESS; status: out DIR_STATUS);
pragma Interface ( assembly, dp_2external );
pragma Linkname ( dp_2external, "RTEMS_dp_2external" );

-- Event Manager Directives

procedure ev_receive( eventin: EVENT_SET; options: in UNSIGNED32;
        timeout: in INTERVAL; eventout: out EVENT_SET;
        status: out DIR_STATUS );
pragma Interface ( assembly, ev_receive );
pragma Linkname ( ev_receive, "RTEMS_ev_receive" );

procedure ev_send( tid: in OBJ_ID; event: in EVENT_SET;
        status: out DIR_STATUS );
pragma Interface ( assembly, ev_send );
pragma Linkname ( ev_send, "RTEMS_ev_send" );

-- Initialization Manager Directives

procedure init_exec( conftbl: in CONFIG_TBL_PTR );
pragma Interface ( assembly, init_exec );
pragma Linkname ( init_exec, "RTEMS_init_exec" );

-- Partition Manager Directives

procedure pt_create( name: in OBJ_NAME; paddr: in ADDRESS;
        length, bsize: in UNSIGNED32; attr: in UNSIGNED32;
        ptid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, pt_create );
pragma Linkname ( pt_create, "RTEMS_pt_create" );

procedure pt_delete( ptid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, pt_delete );
pragma Linkname ( pt_delete, "RTEMS_pt_delete" );

procedure pt_getbuf( ptid: in OBJ_ID; bufaddr: out ADDRESS;
        status: out DIR_STATUS );
pragma Interface ( assembly, pt_getbuf );
pragma Linkname ( pt_getbuf, "RTEMS_pt_getbuf" );

procedure pt_ident( name: in OBJ_NAME; node: in UNSIGNED32;
        ptid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, pt_ident );
pragma Linkname ( pt_ident, "RTEMS_pt_ident" );

procedure pt_retbuf( ptid: in OBJ_ID; bufaddr: in ADDRESS;
        status: out DIR_STATUS );
pragma Interface ( assembly, pt_retbuf );
pragma Linkname ( pt_retbuf, "RTEMS_pt_retbuf" );

```

-- Message Manager Directives

```
procedure q_broadcast( qid: in OBJ_ID; buffer: in ADDRESS;
                      count: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, q_broadcast );
pragma Linkname ( q_broadcast, "RTEMS_q_broadcast" );

procedure q_create( name: in OBJ_NAME; count: in UNSIGNED32;
                   attr: in UNSIGNED32; qid: out OBJ_ID;
                   status: out DIR_STATUS );
pragma Interface ( assembly, q_create );
pragma Linkname ( q_create, "RTEMS_q_create" );

procedure q_delete( qid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, q_delete );
pragma Linkname ( q_delete, "RTEMS_q_delete" );

procedure q_flush( qid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, q_flush );
pragma Linkname ( q_flush, "RTEMS_q_flush" );

procedure q_ident( name: in OBJ_NAME; node: in UNSIGNED32;
                  qid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, q_ident );
pragma Linkname ( q_ident, "RTEMS_q_ident" );

procedure q_receive( qid: in OBJ_ID; buffer: in ADDRESS;
                   options: in UNSIGNED32; timeout: in INTERVAL;
                   status: out DIR_STATUS );
pragma Interface ( assembly, q_receive );
pragma Linkname ( q_receive, "RTEMS_q_receive" );

procedure q_send( qid: in OBJ_ID; buffer: in ADDRESS;
                 status: out DIR_STATUS );
pragma Interface ( assembly, q_send );
pragma Linkname ( q_send, "RTEMS_q_send" );

procedure q_urgent( qid: in OBJ_ID; buffer: in ADDRESS;
                   status: out DIR_STATUS );
pragma Interface ( assembly, q_urgent );
pragma Linkname ( q_urgent, "RTEMS_q_urgent" );
```

-- Region Manager Directives

```
procedure rn_create( name: in OBJ_NAME; paddr: in ADDRESS;
                    length, pagesize: in UNSIGNED32;
                    attr: in UNSIGNED32; rnid: out OBJ_ID;
                    status: out DIR_STATUS );
```

```

pragma Interface ( assembly, rn_create );
pragma Linkname ( rn_create, "RTEMS_rn_create" );

procedure rn_delete( rnid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, rn_delete );
pragma Linkname ( rn_delete, "RTEMS_rn_delete" );

procedure rn_getseg( rnid: in OBJ_ID; size, options: in UNSIGNED32;
                    timeout: in INTERVAL; segaddr: out ADDRESS;
                    status: out DIR_STATUS );
pragma Interface ( assembly, rn_getseg );
pragma Linkname ( rn_getseg, "RTEMS_rn_getseg" );

procedure rn_ident( name: in OBJ_NAME; rnid: out OBJ_ID;
                   status: out DIR_STATUS );
pragma Interface ( assembly, rn_ident );
pragma Linkname ( rn_ident, "RTEMS_rn_ident" );

procedure rn_retseg( rnid: in OBJ_ID; segaddr: in ADDRESS;
                   status: out DIR_STATUS );
pragma Interface ( assembly, rn_retseg );
pragma Linkname ( rn_retseg, "RTEMS_rn_retseg" );

-- Semaphore Manager Directives

procedure sm_create( name: OBJ_NAME; count: in UNSIGNED32;
                   attr: in UNSIGNED32; smid: out OBJ_ID;
                   status: out DIR_STATUS );
pragma Interface ( assembly, sm_create );
pragma Linkname ( sm_create, "RTEMS_sm_create" );

procedure sm_delete( smid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, sm_delete );
pragma Linkname ( sm_delete, "RTEMS_sm_delete" );

procedure sm_ident( name: in OBJ_NAME; node: in UNSIGNED32;
                  smid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, sm_ident );
pragma Linkname ( sm_ident, "RTEMS_sm_ident" );

procedure sm_p( smid: in OBJ_ID; options: in UNSIGNED32;
               timeout: in INTERVAL; status: out DIR_STATUS );
pragma Interface ( assembly, sm_p );
pragma Linkname ( sm_p, "RTEMS_sm_p" );

procedure sm_v( smid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, sm_v );
pragma Linkname ( sm_v, "RTEMS_sm_v" );

-- Task Manager Directives

```

```

procedure t_create( name: in OBJ_NAME; priority: in TASK_PRI;
                    stksize: in UNSIGNED32; mode: in TASK_MODE;
                    attr: in UNSIGNED32; tid: out OBJ_ID;
                    status: out DIR_STATUS );
pragma Interface ( assembly, t_create );
pragma Linkname ( t_create, "RTEMS_t_create" );

procedure t_delete( tid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, t_delete );
pragma Linkname ( t_delete, "RTEMS_t_delete" );

procedure t_getnote( tid: in OBJ_ID; notepad: in UNSIGNED32;
                    note: out UNSIGNED32; status: out DIR_STATUS );
pragma Interface ( assembly, t_getnote );
pragma Linkname ( t_getnote, "RTEMS_t_getnote" );

procedure t_ident( name: in OBJ_NAME; node: in UNSIGNED32;
                  tid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, t_ident );
pragma Linkname ( t_ident, "RTEMS_t_ident" );

procedure t_mode( mode: in TASK_MODE; mask: in UNSIGNED32;
                 pmode: out TASK_MODE; status: out DIR_STATUS );
pragma Interface ( assembly, t_mode );
pragma Linkname ( t_mode, "RTEMS_t_mode" );

procedure t_restart( tid: in OBJ_ID; arg: in UNSIGNED32;
                    status: out DIR_STATUS );
pragma Interface ( assembly, t_restart );
pragma Linkname ( t_restart, "RTEMS_t_restart" );

procedure t_resume( tid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, t_resume );
pragma Linkname ( t_resume, "RTEMS_t_resume" );

procedure t_setpri( tid: in OBJ_ID; priority: in TASK_PRI;
                   ppriority: out TASK_PRI; status: out DIR_STATUS );
pragma Interface ( assembly, t_setpri );
pragma Linkname ( t_setpri, "RTEMS_t_setpri" );

procedure t_setnote( tid: in OBJ_ID; notepad, note: in UNSIGNED32;
                    status: out DIR_STATUS );
pragma Interface ( assembly, t_setnote );
pragma Linkname ( t_setnote, "RTEMS_t_setnote" );

procedure t_start( tid: in OBJ_ID; saddr: in ADDRESS; arg: in UNSIGNED32;

```

```

        status: out DIR_STATUS );
pragma Interface ( assembly, t_start );
pragma Linkname ( t_start, "RTEMS_t_start" );

procedure t_suspend( tid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, t_suspend );
pragma Linkname ( t_suspend, "RTEMS_t_suspend" );

-- Time Manager Directives

procedure tm_cancel( tmid: in OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, tm_cancel );
pragma Linkname ( tm_cancel, "RTEMS_tm_cancel" );

procedure tm_evafter( ticks: in INTERVAL; event: in EVENT_SET;
                    tmid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, tm_evafter );
pragma Linkname ( tm_evafter, "RTEMS_tm_evafter" );

procedure tm_every( ticks: in INTERVAL; event: in EVENT_SET;
                   tmid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, tm_every );
pragma Linkname ( tm_every, "RTEMS_tm_every" );

procedure tm_evwhen( timebuf: in TIME_PTR; event: in EVENT_SET;
                   tmid: out OBJ_ID; status: out DIR_STATUS );
pragma Interface ( assembly, tm_evwhen );
pragma Linkname ( tm_evwhen, "RTEMS_tm_evwhen" );

procedure tm_get( timebuf: in TIME_PTR; status: out DIR_STATUS );
pragma Interface ( assembly, tm_get );
pragma Linkname ( tm_get, "RTEMS_tm_get" );

procedure tm_set( timebuf: in TIME_PTR; status: out DIR_STATUS );
pragma Interface ( assembly, tm_set );
pragma Linkname ( tm_set, "RTEMS_tm_set" );

procedure tm_tick( status: out DIR_STATUS );
pragma Interface ( assembly, tm_tick );
pragma Linkname ( tm_tick, "RTEMS_tm_tick" );

procedure tm_wkafter( ticks: in INTERVAL; status: out DIR_STATUS );
pragma Interface ( assembly, tm_wkafter );
pragma Linkname ( tm_wkafter, "RTEMS_tm_wkafter" );

procedure tm_wkwhen( timebuf: in TIME_PTR; status: out DIR_STATUS );
pragma Interface ( assembly, tm_wkwhen );
pragma Linkname ( tm_wkwhen, "RTEMS_tm_wkwhen" );

-- Error Manager Directives

```

```
procedure k_fatal( errcode: in UNSIGNED32 );
pragma Interface ( assembly, k_fatal );
pragma Linkname ( k_fatal, "RTEMS_k_fatal" );

-- Multi-Processing Directives

procedure mp_announce;
pragma Interface ( assembly, mp_announce );
pragma Linkname ( mp_announce, "RTEMS_mp_announce" );

end RTEMS;
```

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